

WELL-QUASI-ORDERED CLASSES OF BOUNDED CLIQUE-WIDTH



ZYGMUNT
ZALESKI
STICHTING

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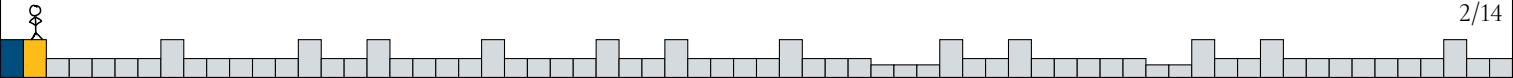
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INP



Well-Quasi-Orders in $\ll 180$ seconds

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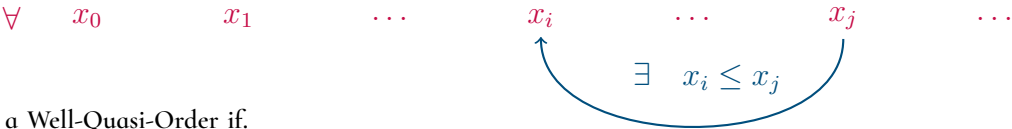
$\forall \quad x_0 \quad x_1 \quad \dots \quad x_i \quad \dots \quad x_j \quad \dots$

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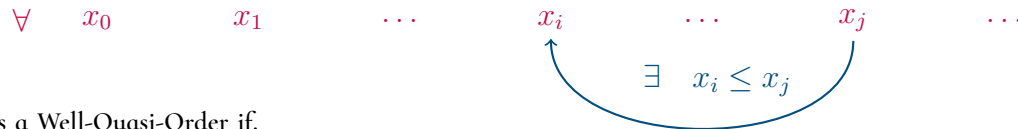
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Examples.

- $(\mathbb{N}, \leq)$
- $(\mathbb{N}^2, \leq)$ [Dickson]
- $(\Sigma^*, \leq^*)$ [Higman]
- $(\mathcal{G}, \leq_{\text{minor}})$ [Robertson-Seymour]
- $\dots$

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- $(\mathbb{Z}, \leq)$
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- ...

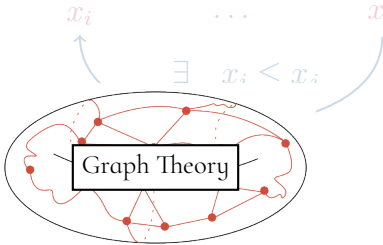
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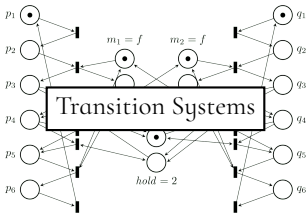
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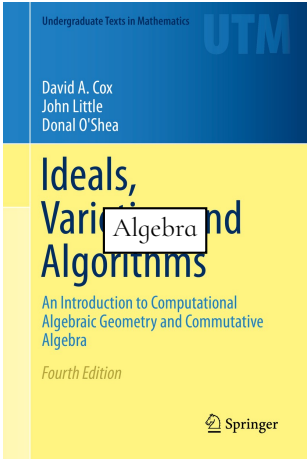
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The Meta Question.

Input : a class of graphs $\mathcal{C}$,

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Order : induced subgraph relation,

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Positive Results [Ding'92, folklore].

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Negative Result [folklore].

“every” quasi-order is representable as a class of graphs under the induced subgraph relation

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Classically, we ask different questions:

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Order Theory : use graphs

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(closed) classes of graphs

“Easier” Question.

Which classes of graphs can be used to build new well-quasi-orders?

Higman’s lemma $\rightsquigarrow$ labelling total orderings

Kruskal’s theorem $\rightsquigarrow$ labelling trees

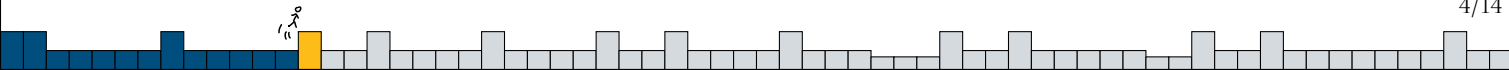
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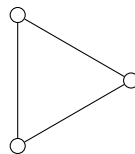
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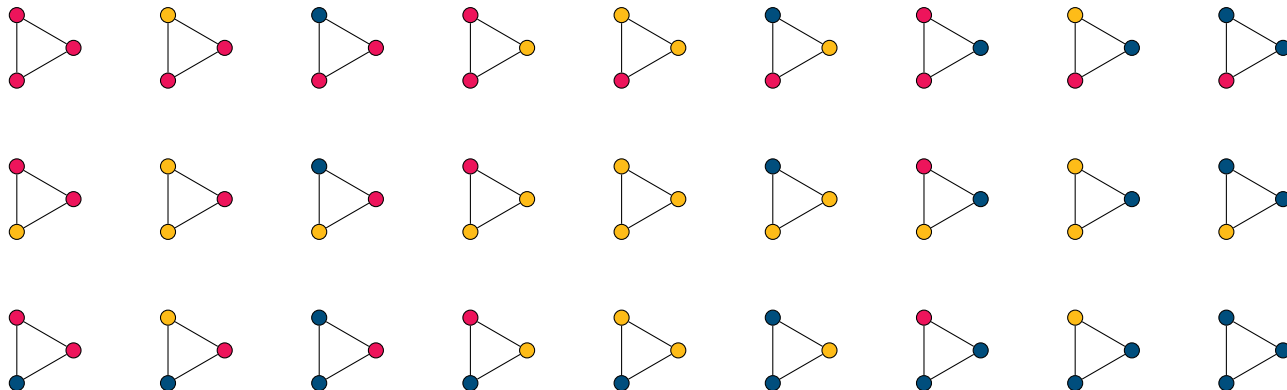
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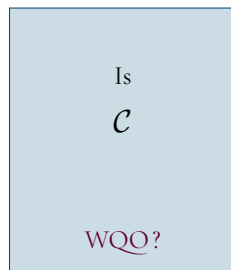
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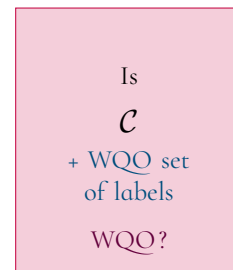
$\mathcal{C} = \{C_3\}$ and $X = \{\cdot, \cdot, \cdot\}$

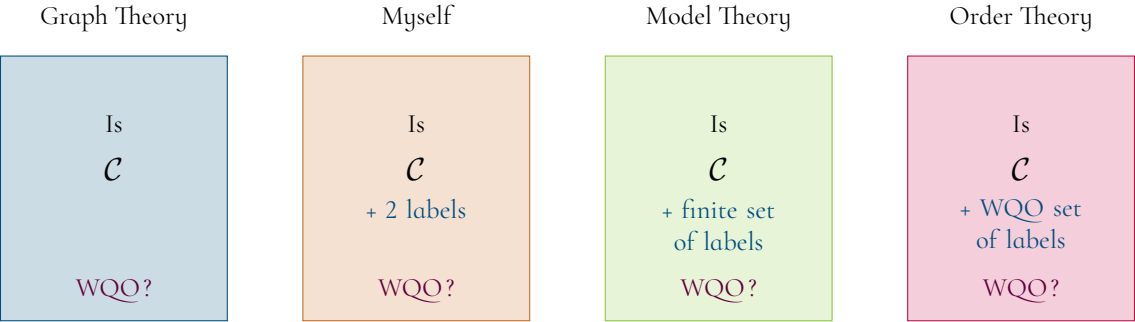


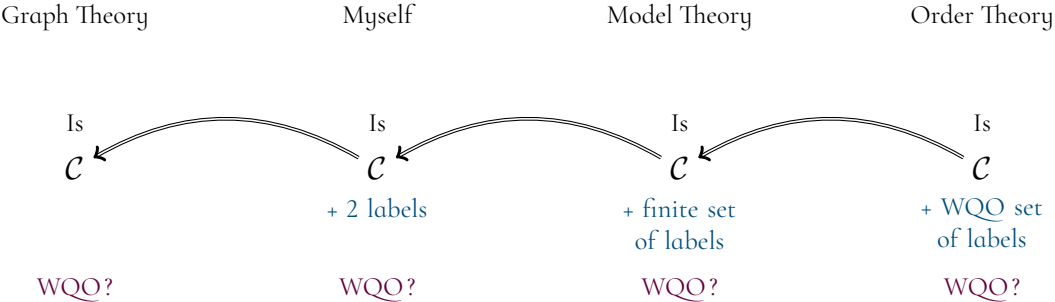
Graph Theory

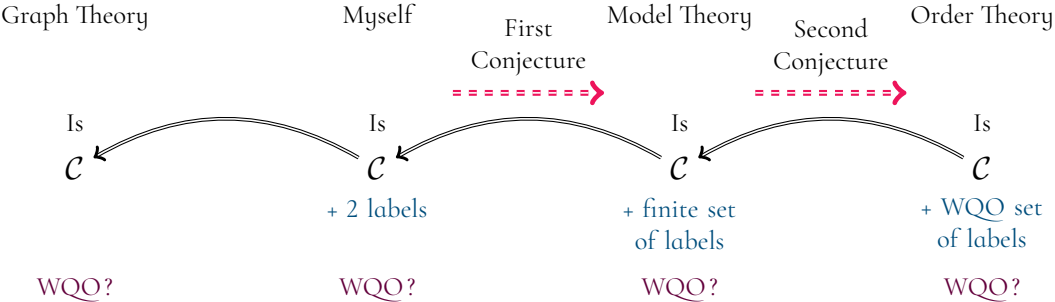


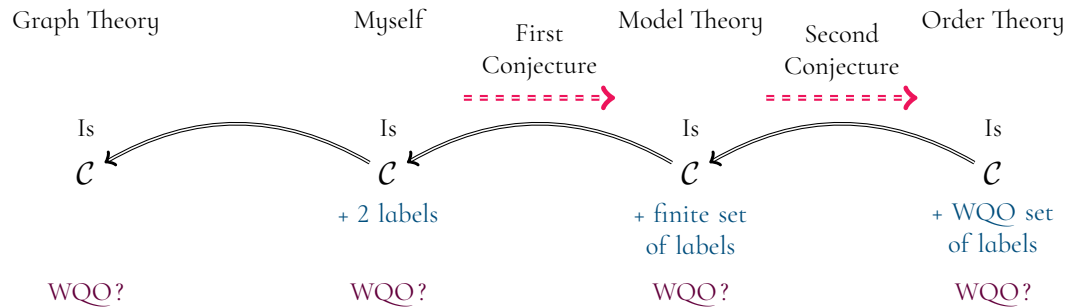
Order Theory









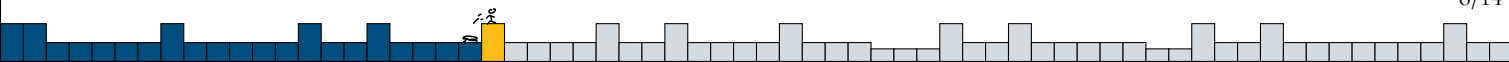


First Pouzet Conjecture : $2\text{-WQO} = \omega\text{-WQO}$

Second Pouzet Conjecture : $\omega\text{-WQO} = \forall\text{-WQO}$

Schmitz's Conjecture : *finite paths* are the only obstruction to 2-WQO

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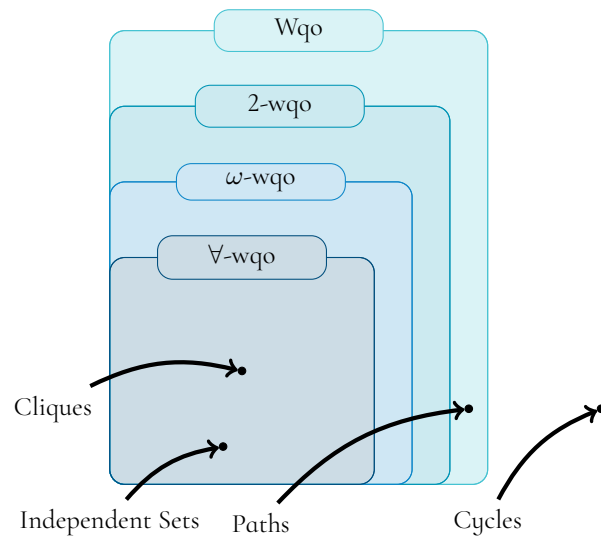
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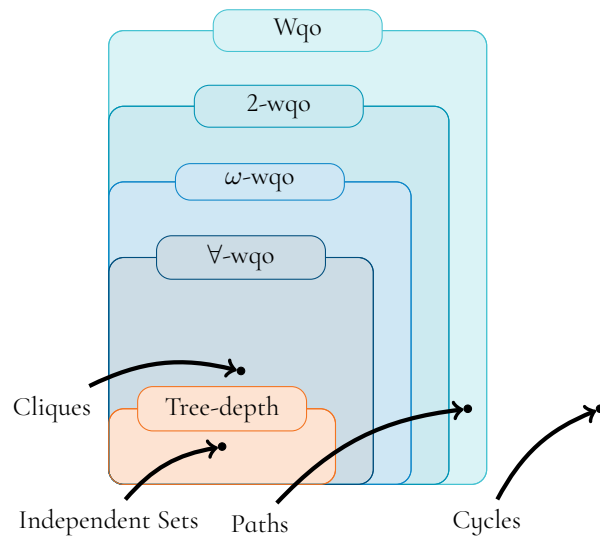
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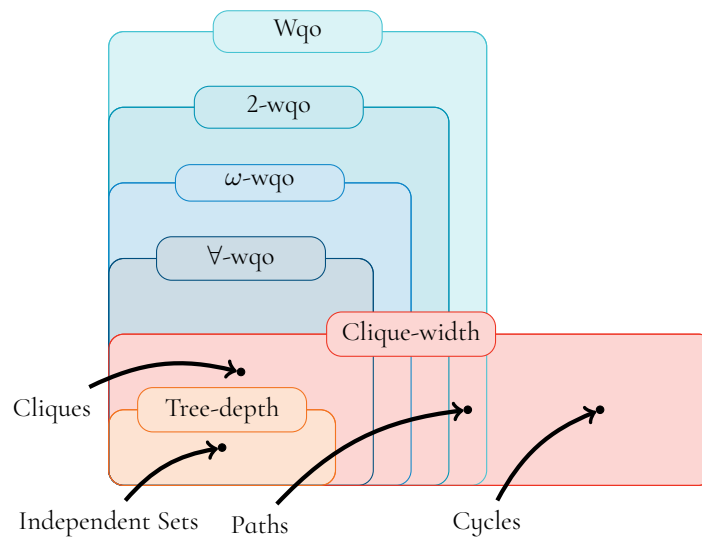
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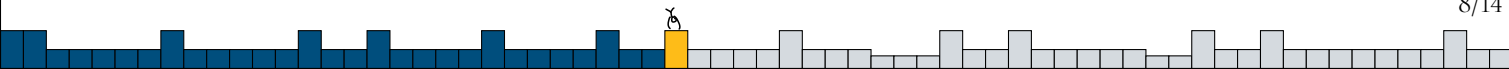
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$\text{NLC}_{\mathcal{F}}^k$

[DRT'10]

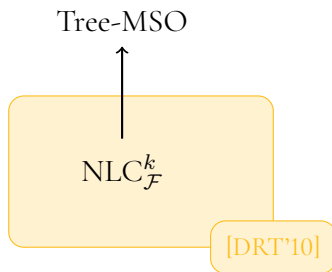
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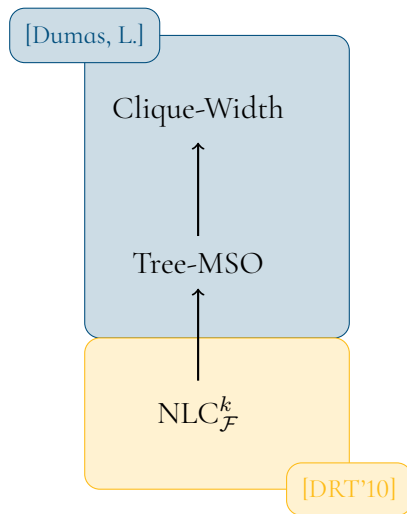
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$\mathcal{C} = \mathcal{I}(\text{Tree}_{\Sigma})$,
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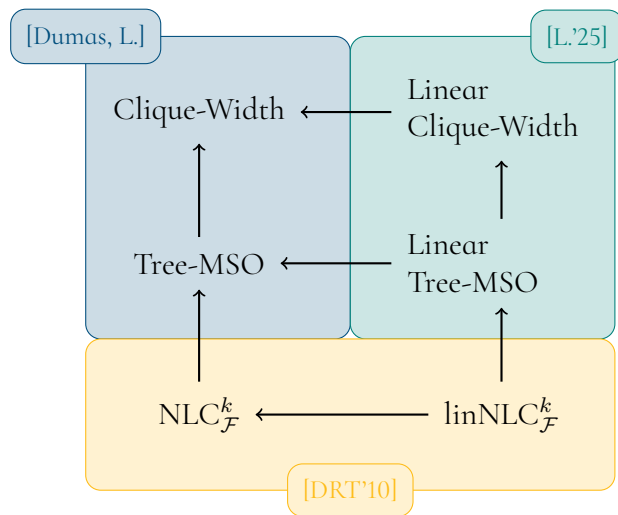
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$\mathcal{C} \subseteq \mathcal{D}$ for some Tree-MSO class $\mathcal{D}$

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Build an ordering on trees such that

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Automata Theory Strikes Back

Towards Monoids.

Using *automata magic*, we can reduce the problem to talk about *finite monoids* $(M, \cdot)$ instead of *formulas* φ . E.g. $(\mathbb{Z}/2\mathbb{Z}, +)$.

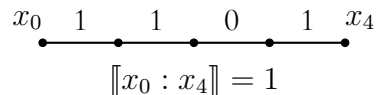
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Trees now have **edges** labelled by M , and we can consider $\llbracket x : y \rrbracket$ the *product* of the labels along the path from x to y .



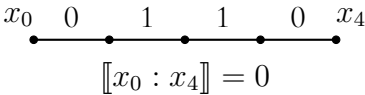
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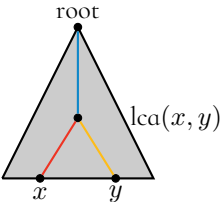
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How to Build Edges.

$E(x, y)$ is determined using the *values* of paths in the tree starting from x and y



Forward Ramseyan Splits

Recall.

We search an ordering on trees s.t.

(A) $\mathcal{I}$ is *order-preserving* ($\ominus$ relations)

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We can enrich the trees T with a *forward Ramseyan split* $\mathfrak{s}: T \rightarrow [n]$ allowing us to **short circuit** computations.

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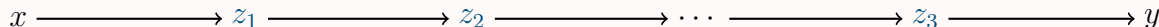
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(A) $\mathcal{I}$ is order-preserving ($\ominus$ relations)

(B) Tree_Σ is $\forall$ -WQO ($\oplus$ relations)

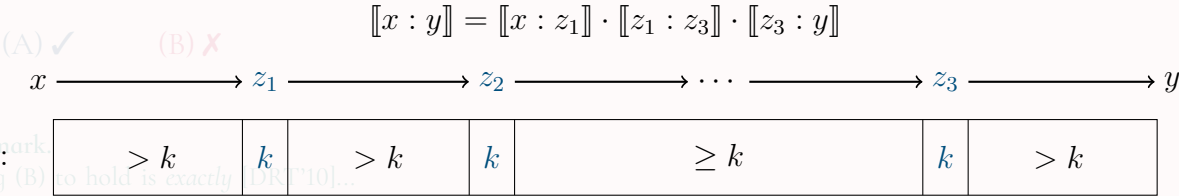
More Automata Magic [Colcomber'07].

We can enrich the trees T with a forward Ramseyan split $\mathfrak{s}: T \rightarrow [n]$ allowing us to short circuit computations.

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$T \leq_{\text{comp}} T'$ if there is a map $h: T \rightarrow T'$ preserving

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“Fun” remark:
Requiring (B) to hold is exactly [DKT'10]...

Forward Ramseyan Splits

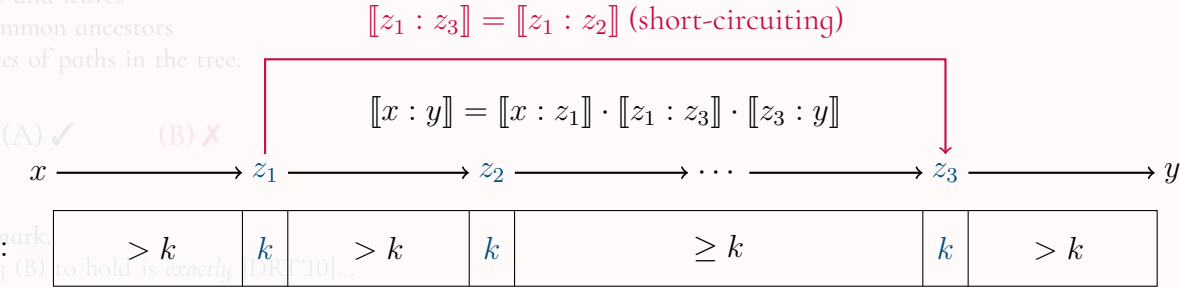
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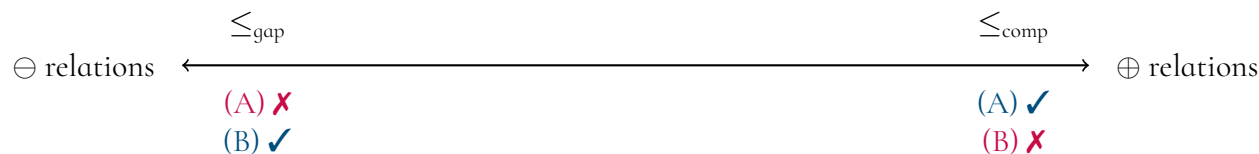
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Trees with the *gap embedding* (respecting splits)
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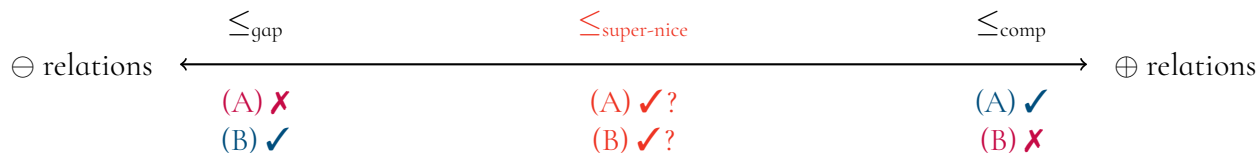
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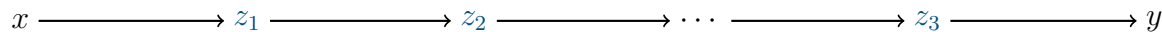
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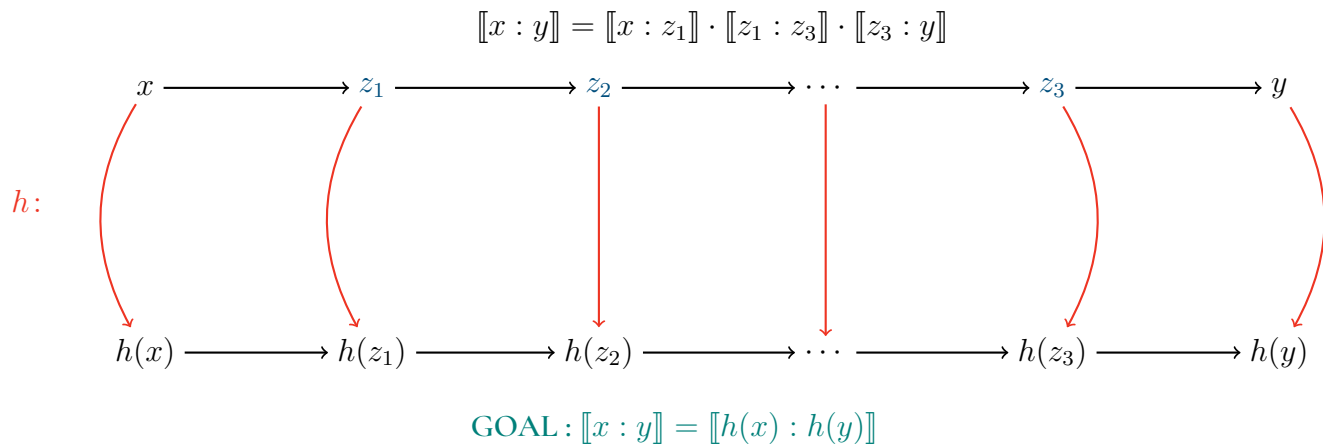


The Good, The Bad, and the Ugly Boughs

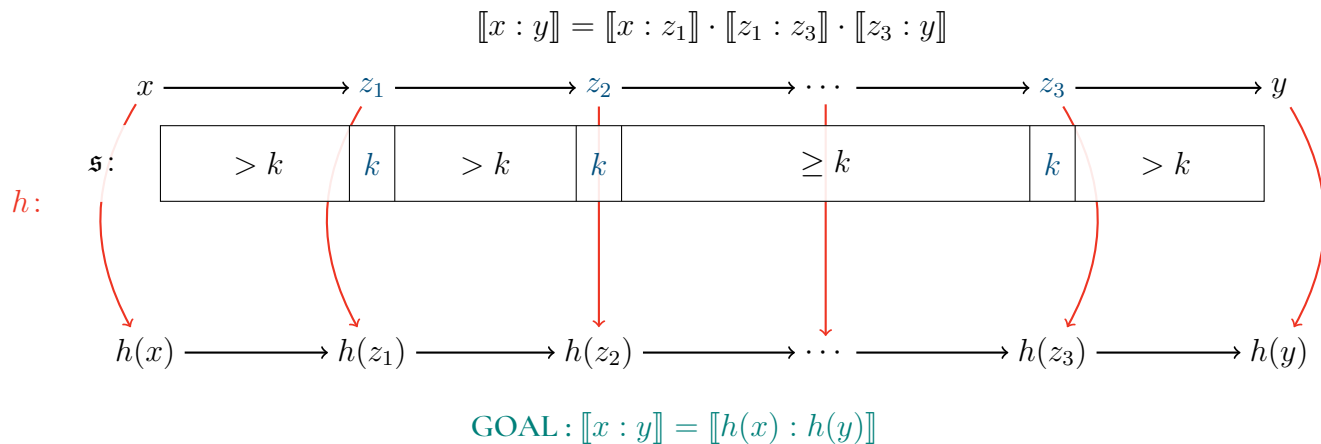
$$\llbracket x : y \rrbracket = \llbracket x : z_1 \rrbracket \cdot \llbracket z_1 : z_3 \rrbracket \cdot \llbracket z_3 : y \rrbracket$$



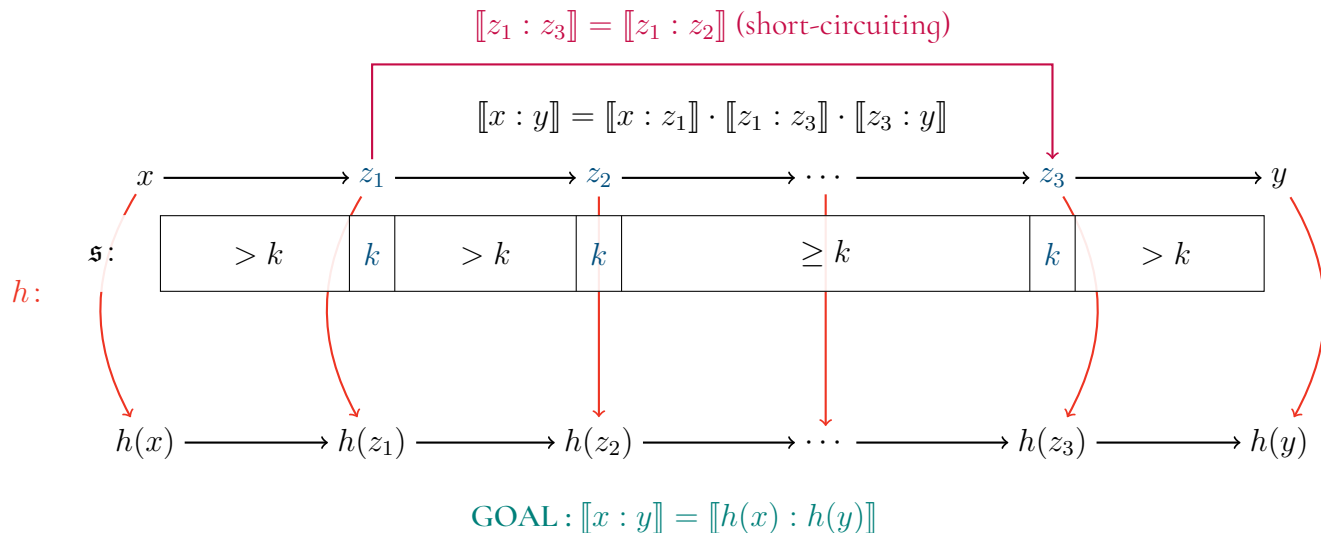
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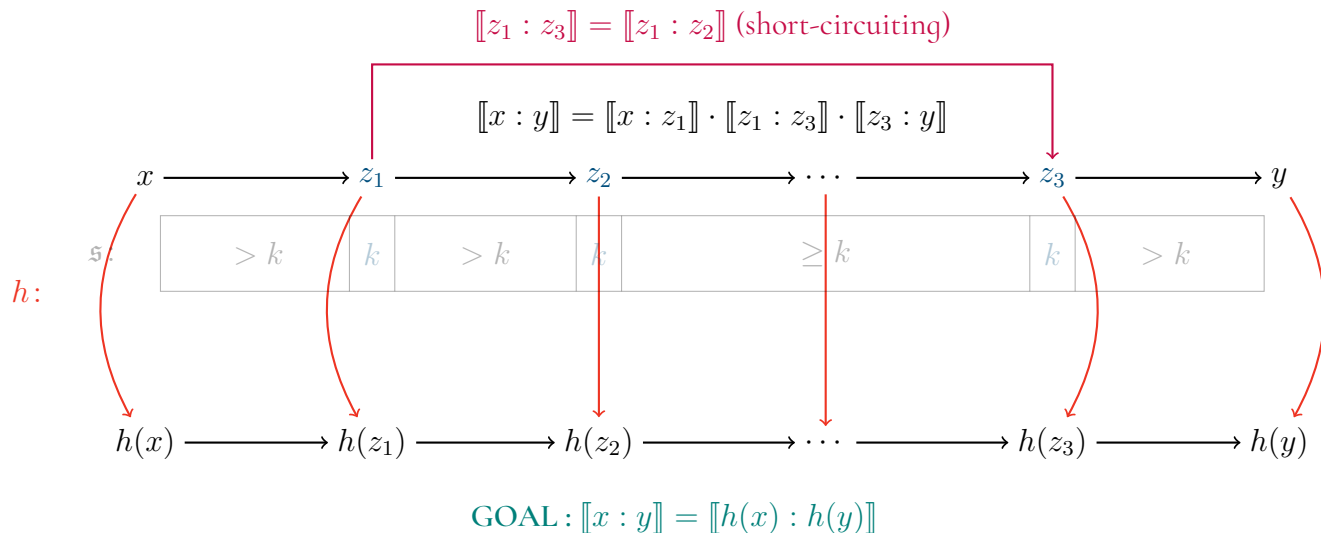
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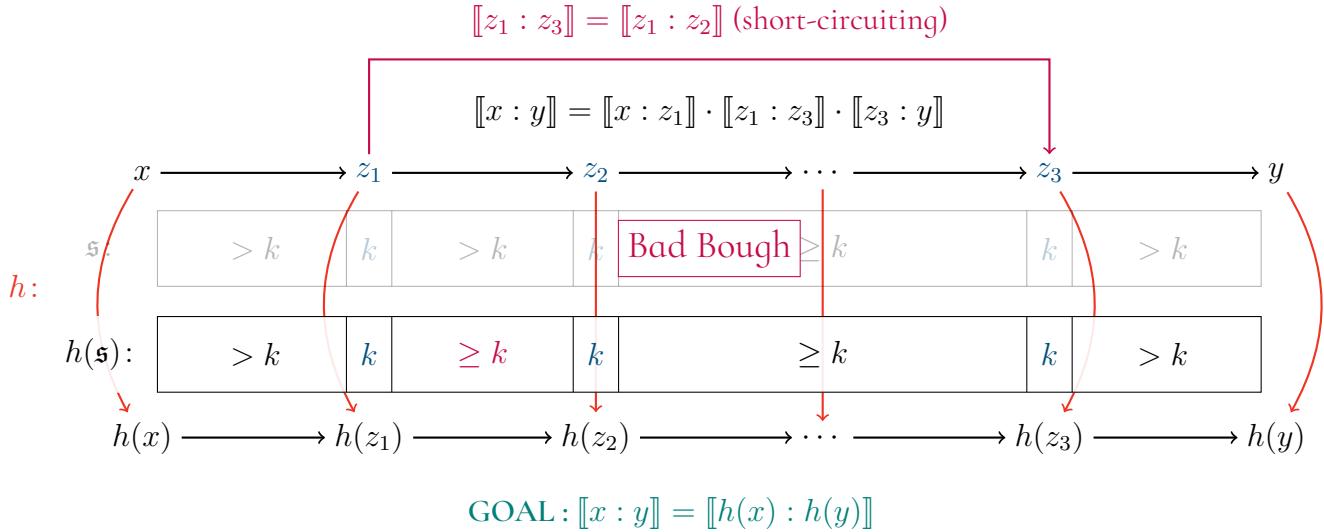
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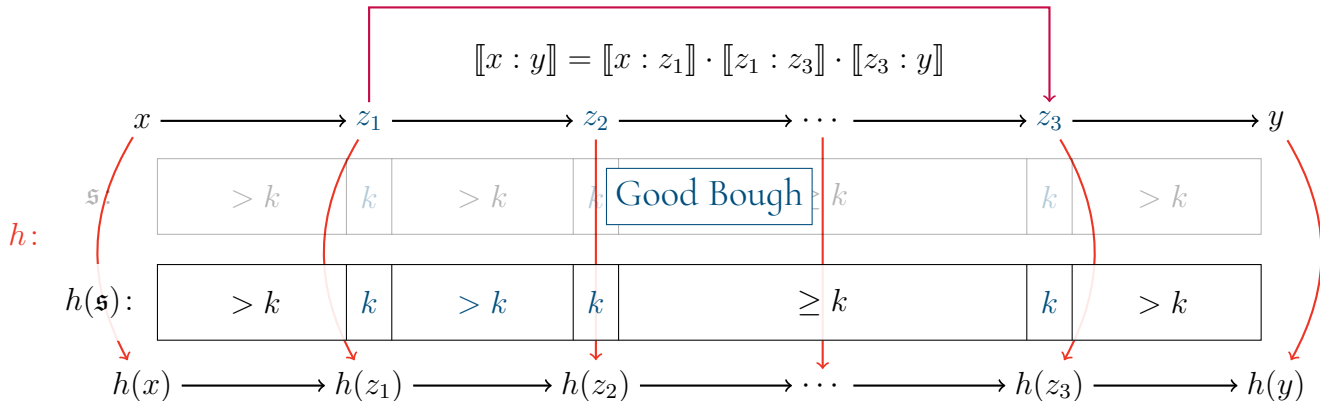
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The Good, The Bad, and the Ugly Boughs

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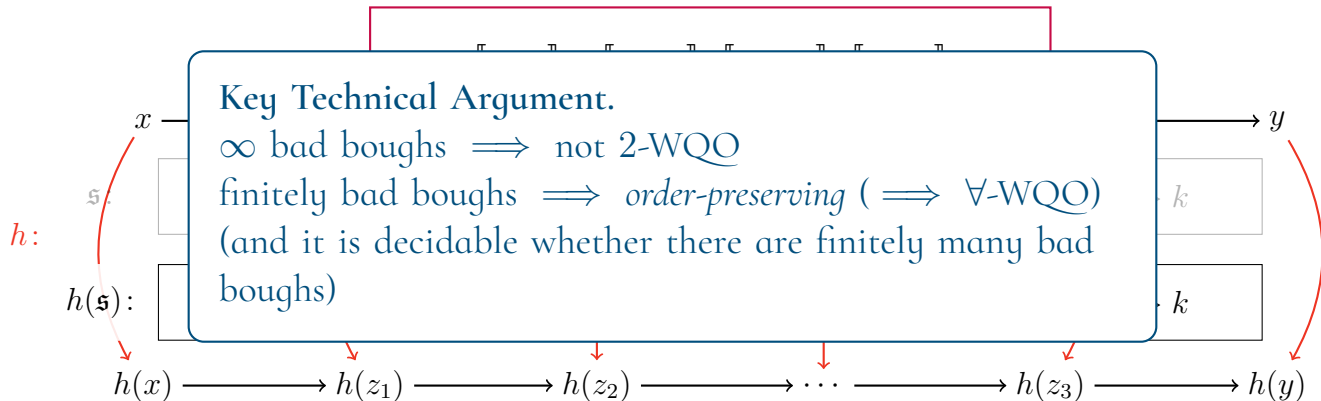
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Conclusion

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$\mathcal{C}$ hereditary + bounded clique-width :

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 2. $\mathcal{C}$ $\forall$ -WQO
- + total ordering!

Theorem 2.

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Future Work.

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2. interpret paths?
3. Structural characterisation?
4. Beyond graphs?
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2-WQO $\implies$ bounded clique width
[Duron, Mählmann, Toruńczyk]
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